

# **EXPERIENCE**

### Concept artist

Baffledmedia (Batch 17)

2016-2017

- -Designed environments, characters, and developed the mood and atmosphere.
- -Several pieces were developed ontop of ingame blockouts of the environment.
- -Head character and environment concept artist.
- -Designed main character from base to final form.
- -Worked closely with the developer and other teammebers over skype and through an online project managment application (Basecamp)
- -Posted weekly updates, brainstormed new ideas, and gave and recived feedback.
- -Greenlit and publushed on steam.

#### **KIVA**

Experimental VR game using full body suits.

### 2015-2016

- Head environment concept artist
- Joined the other team mebers and game designers to develop an environment that would work in VR

#### Iris Burning

#### 2015-2016

- Environment concept artist
- Contributed to the development of the art bible for the game.
- Collaborated with the team in creating mood concept work, and isometric concept art of in game maps.

#### Fox Tale Games

(Tempest Card Game)

- Card art Illustrator

### Follow me on

-Twitter: @coshavart -Instagram: @codyshayart

-Artstation: Artstation.com/artist/coshavarts

### Contact Me

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-Email: coshayarts@gmail.com

-Website: http://codyshayarts.weebly.com/

-Passionate Illustrator and concept artists seaking a possition to use my creativity and imagination to bring your ideas to life through my accomplished artistry

# **EDUCATION**

# 2014 - 2018, BFA in Illustration

# Savannah College of Art and Design (SCAD)

- Pursued my passion for fantasy and scie-fi illustration and concept art.
- -Exelled in both digital and traditional mediums.
- Minor in Interactive Design & Game Development, and Concept art.
- Commissioned to work on several sinor and graduate final projects as head environment concept artist.

### **SKILLS**

-Love to collaborate

-Organizational skills

-Team oriented

-Good listener

-Able to build relation-

-Able to take the initia-

ship

tive to acomplish the goal.

-Quick learner -Abatable

-Good at giving and reciving constructive

-Detail oriented

criticism

# **SOFTWARE**

-Adobe Photoshop

-Autodesk Maya

-Adobe Illustrator

-Blender

-Zbrush

# **HONORS AWARDS**

- -Dean's List
- -Academic Honors Scholarship
- -Achievement Scholarship